



## PROFESSIONAL EXPERIENCE

Freelance Designer - June 2006 - Present  
Interactive Media and Print

Web design, Flash animation, interface and sound design for a variety of clients including: Wizards of the Coast, Rovers Restaurant, Doug Landreth Photography, Tattoo Media, Getty Images, and more.

Wizards of the Coast - April 2005 - June 2006

*Interactive Designer, Game Interface*

Concept, design, and animation of game interfaces as well as detailed illustration of game elements. Also collaborated with internal R&D team on initial backstory and game structure.

Wizards of the Coast - June 2002 - April 2005

*Sr. Art Director, Online Advertising*

Responsible for concept and design of all Flash animated online ad campaigns as well as coordination with marketing, internal product departments, and outside vendors.

Tattoo Media - Nov. 1999 - May 2002

*Sr. New Media Designer*

Flash animation, Actionscript, music creation and audio design

Website and Internet/intranet/extranet design

Global branding and graphic design

Prototype and skin design for WMP

Freelance Design - Dec. 1995 - Nov. 1999

Interactive Media and Print

Specialized in web design, HTML authoring, GIF / Flash animation, and sound design. Also designed CD/Album packaging, enhanced CD's, icons, logos, direct mail pieces, and screensavers. Select clients included: Sub Pop Records, Photodisc Inc., Microsoft, Artsource Inc., ODesign Inc., and Center on Contemporary Art, Seattle.

Microsoft - The Blender - August 1995 - Nov. 1995

*Lead Interface Designer*

Responsible for interface design, production and animation of Star Trek Interactive Television demo for prospective Microsoft set top box technology.

## EDUCATION

American Academy of Art, Chicago: Associates Advertising Design

Indiana University, Bloomington: Painting, Art History

## COMPUTER SKILLS

Photoshop, Illustrator, Dreamweaver, Flash, After Effects, Logic Express, Peak Audio, Garageband, MS Office, Actionscript, HTML, CSS.